

SSSSSSSSSSSSS	YYY	YYY	SSSSSSSSSSSSS	LLL	0000000000	AAAAAAA
SSSSSSSSSSSSS	YYY	YYY	SSSSSSSSSSSSS	LLL	0000000000	AAAAAAA
SSSSSSSSSSSSS	YYY	YYY	SSSSSSSSSSSSS	LLL	0000000000	AAAAAAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSSSSSSSSS	YYY	YYY	SSSSSSSSSS	LLL	000	000 AAA AAA
SSSSSSSSSS	YYY	YYY	SSSSSSSSSS	LLL	000	000 AAA AAA
SSSSSSSSSS	YYY	YYY	SSSSSSSSSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAAA AAAAAA
SSS	YYY	YYY	SSS	LLL	000	000 AAAA AAAAAA
SSS	YYY	YYY	SSS	LLL	000	000 AAAA AAAAAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSS	YYY	YYY	SSS	LLL	000	000 AAA AAA
SSSSSSSSSS	YYY	SSSSSSSSSS	LLLLLLLLLLLL	0000000000	AAA	AAA
SSSSSSSSSS	YYY	SSSSSSSSSS	LLLLLLLLLLLL	0000000000	AAA	AAA
SSSSSSSSSS	YYY	SSSSSSSSSS	LLLLLLLLLLLL	0000000000	AAA	AAA

\_S2  
Syn  
---  
SS1  
SS1  
SS1  
SS1  
SS1  
SS1  
SS1  
SYS  
SYS  
SYS  
TRY  
UNL  
WR1

\*\*FILE\*\*ID\*\*CSPCALLACT

L 15

CCCCCCCC CCCCCCCC SSSSSSSS SSSSSSSS PPPPPPPP PPPPPPPP CCCCCCCC CCCCCCCC AAAAAA AAAAAA LL LL LL  
CCCCCCCC CCCCCCCC SSSSSSSS SSSSSSSS PPPPPPPP PPPPPPPP CCCCCCCC CCCCCCCC AAAAAA AAAAAA LL LL LL  
CC CC SS SS PP PP CC CC AA AA LL LL AA AA CC CC TT TT  
CC CC SS SS PP PP CC CC AA AA LL LL AA AA CC CC TT TT  
CC CC SS SS PP PP CC CC AA AA LL LL AA AA CC CC TT TT  
CC CC SS SS PP PP CC CC AA AA LL LL AA AA CC CC TT TT  
CC CC SSSSSS PPPPPPPP PPPPPPPP CC CC AA AA LL LL AA AA CC CC TT TT  
CC CC SSSSSS PPPPPPPP CC CC AA AA LL LL AA AA CC CC TT TT  
CC CC SS PP CC AA AA LL LL AA AA CC CC TT TT  
CC CC SS PP CC AA AA LL LL AA AA CC CC TT TT  
CC CC SS PP CC AA AA LL LL AA AA CC CC TT TT  
CCCCCCCC CCCCCCCC SSSSSSSS PP CCCCCCCC AA AA LLLLLLLL LLLLLLLL AA AA CCCCCCCC TT TT  
CCCCCCCC CCCCCCCC SSSSSSSS PP CCCCCCCC AA AA LLLLLLLL LLLLLLLL AA AA CCCCCCCC TT TT

The image shows a 10x10 grid of binary symbols. The symbols are arranged to form a stylized arrow pointing to the right. The 'L' symbols are located in the top-left corner, while the 'I' symbols form the main body of the arrow, pointing right. The 'S' symbols are positioned in the top-right and bottom-right corners, creating a triangular shape at the end of the arrow. The symbols are black on a white background.

(2) 58 CSP\$CALL\_ACTION



0000 58 SBTTL CSP\$SCALL\_ACTION  
0000 59 ++  
0000 60  
0000 61 Call the action routine for the client indicated in the request buffer.  
0000 62  
0000 63 CALLING SEQUENCE: JSB CSP\$SCALL\_ACTION  
0000 64  
0000 65 INPUT PARAMETERS: R2 = address of CSD structure  
0000 66  
0000 67 OUTPUT PARAMETERS: None  
0000 68  
0000 69 COMPLETION CODES: None  
0000 70  
0000 71 --  
0000 72 CSP\$SCALL\_ACTION:  
50 0C A2 3C 0000 73 MOVZWL CSD\$W\_CODE(R2),R0 : Get client code  
18 13 0004 74 BEQL 10\$ : If EQL, no client supplied.  
00000000'8F 50 D1 0006 75 CMPL R0,#CSP\$K\_MAXACTION : Is it within range?  
OF 14 000D 76 BGTR 10\$ : If GTRU, no  
51 00000000'GF 9E 000F 77 MOVAB G^CSP\$GL\_ACTIONVEC,R1 : Get vector of action routine addresses  
51 6140 D0 0016 78 MOVL (R1)[R0],R1 : Get address of action routine  
02 13 001A 79 BEQL 10\$ : If EQL, no such routine (unsupported)  
001C 80 :JSB (R1) : Call the action routine  
001C 81 :RSB : Return to caller  
61 17 001C 82 JMP (R1) : Call the action routine and return.  
001E 83 :  
001E 84 : Handle error case: no such action routine  
001E 85 :  
50 00000000'BF D0 001E 86 10\$: MOVL #SSS\_BADPARAM,R0 : Return error code  
05 0025 87 RSB : ... to caller  
0026 88  
0026 89  
0026 90 .END

CSPCALLACT  
Symbol table

CSDSW CODE  
CSP\$SCALL\_ACTION  
CSP\$GL\_ACTIONVEC  
CSP\$K\_MAXACTION  
SSS\_BADPARAM

```
= 0000000C
00000000 RG 02
***** X 02
***** X 02
***** X 02
```

```
+-----+
! Psect synopsis !
+-----+
```

## PSECT name

PSECT name	Allocation	PSECT No.	Attributes																	
: ABS .	00000000	( 0.)	00 ( 0.)	NOPIC	USR	CON	ABS	LCL	NOSHR	NOEXE	NORD	NOWRT	NOVEC	BYTE						
\$ABSS	00000000	( 0.)	01 ( 1.)	NOPIC	USR	CON	ABS	LCL	NOSHR	EXE	RD	WRT	NOVEC	BYTE						
CODE	00000026	( 38.)	02 ( 2.)	NOPIC	USR	CON	REL	LCL	NOSHR	EXE	RD	NOWRT	NOVEC	BYTE						

```
+-----+
! Performance indicators !
+-----+
```

## Phase

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.02	00:00:01.53
Command processing	108	00:00:00.43	00:00:03.16
Pass 1	141	00:00:01.06	00:00:05.97
Symbol table sort	0	00:00:00.06	00:00:00.41
Pass 2	37	00:00:00.23	00:00:01.98
Symbol table output	2	00:00:00.01	00:00:00.01
Psect synopsis output	1	00:00:00.01	00:00:00.01
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	320	00:00:01.83	00:00:13.08

The working set limit was 1050 pages.

6102 bytes (12 pages) of virtual memory were used to buffer the intermediate code.

There were 10 pages of symbol table space allocated to hold 102 non-local and 1 local symbols.

90 source lines were read in Pass 1, producing 13 object records in Pass 2.

9 pages of virtual memory were used to define 8 macros.

```
+-----+
! Macro library statistics !
+-----+
```

## Macro library name

Macro library name	Macros defined
\$255\$DUA28:[SYSLOA.OBJ]CLUSTER.MLB;1	2
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	0
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	3
TOTALS (all libraries)	5

161 GETS were required to define 5 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$;CSPCALLACT/OBJ=OBJ\$;CSPCALLACT MSRC\$;CSPCALLACT/UPDATE=(ENH\$;CSPCALLACT)+EXECML\$;LIB+LIB\$;CLUSTER/LIB

0393 AH-BT13A-SE  
VAX/VMS V4.0

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